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Subject: Re: Mixing an Flying Map?

Posted by [IronWarrior](#) on Mon, 04 Jun 2007 09:57:33 GMT

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renalpha wrote on Mon, 04 June 2007 04:29hmmm, did you added scripts to your level, i mean in leveledit i cant walk through the stones but when i lan play my test pkg i can.

try to run it via FDS

IWarriors wrote on Mon, 04 June 2007 01:46Could someone please explain the LE process of doing a flying version of Walls/City.mix please?

I done all the LE work on the map, made the ramps, then mixed it.

Got in game, but the doors for the buildings don't work and the ramps are not "solid" ie, you can walk though them.

Everything elas on the map works though.

Welcome the reply, but yes its running in the FDS but it has nothing to do with with the scripts.

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