
Subject: Re: A few questions here
Posted by [Brandon](#) on Sat, 02 Jun 2007 19:44:29 GMT
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About the Random Teleporting I don't think it'll work but the location would be your X, Y, Z coordinates and the ID would be the ID number of your Daves Arrow (when using teleport scripts sometimes they fail to teleport to the right location and teleport you to the center of the map instead, this is why using a Daves Arrow comes in handy; you use the ID and location of the Daves Arrow). I tried doing this server side awhile back but when I asked Jonwil for help he said it wouldn't work (all I wanted to do was have it to where people would pass through a script zone and get randomly teleported). So you might have to resort to something else. Good luck though!
