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Subject: Re: How do I make the SBH remain as unstealthed?

Posted by [Ryu](#) on Thu, 31 May 2007 11:27:40 GMT

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Alex wrote on Thu, 31 May 2007 02:51 You need Level Edit,

Install it, Open it, Make a new Mod Package, And when your in Level Edit; Go to the Global Settings tab and highlight the "General" tab, Then click "Mod", Go to the setting's tab and scroll down, You'll see a "Stealth Distance Human" Just set that to 00.00 and Viola.

I forgot to add this:

After you've done all that, Go to: C:\Program Files\RenegadePublicTools\LevelEdit\ (Mod Name)\presets folder and find the objects.ddb, Put that in your mod package or map and Viola.

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