
Subject: Re: The Renegade Universe in mid 2007 -my 2nd Summary
Posted by [Goztow](#) on Thu, 31 May 2007 11:16:02 GMT

[View Forum Message](#) <> [Reply to Message](#)

gamemodding wrote on Thu, 31 May 2007 13:15 So if i have "horrible" coding, why doesn't the session get destroyed when the SSC disconnects? I would of thought something so well coded would have a good fail safe.

Get out of this topic: you now have your own in renguard serevrs subforum!
