
Subject: The Renegade Universe in mid 2007 -my 2nd Summary
Posted by [EA-DamageEverything](#) on Wed, 30 May 2007 13:05:01 GMT
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Hello again, it's been a while since I wrote the first part of this CLICKY and I thought that it's time for a new. Let's go=

RENGUARD 1.04 seems to be in WIP status, but meanwhile Renguard v1.0323 has been released. Get it here

The Renegade Wiki wasn't maintained enough for a long time, so I decided to get the job done. I updated my two favourites: The Clan page and the Community sites page. I've made Backups to prevent a worst case szenario.

On the Community sites area, you will find links for Renegade downloads -the Giga Mappack for example. If that's not enough, get 2 extreme rare maps here and C&C_DestructionDerby.mix here (click on submit -> maps -> on the 4th site you'll find it).

There a bunch of Mods/Conversions in progress for Renegade now. RA: APB or Renegade: A new Hope is not the End of the Show. I've added a few links on the Wiki, but these aren't the End of the Show too. Check this link here.

Bad News about RenHawk: It's dead. The good News are: SEye is coming! If you wanna take a look how it works and haven't seen RenHawk yet, click here. Or goto the Win32 Server forum and read the Topics.

SSAOW 1.51 is out. This is only a minor Update and contains some Bugfixes.

SSCTF 2.92 is out too. What's more interesting here, is the fact that it jumped from v1.31 to v2.92.

Roleplay2 will be finished soon! The current final beta Package is almost as big as Afghanistan2 (and a PKG too). After ages of Betas there is Hope. <http://www.roleplay2.com>

Blazer was working on the Teamspeakregulator while I wrote the first Summary and then there was nothing anymore.

Unrules shrank the number of Mappacks on their site from over 7 to 4. Also, the Rotation contains less maps than before.

I recently updated my Frapprmap, feel free to join.

In May 2006, I wrote about the Clientscripts. They were at v2.72. Now, one year later, Jonwil released v3.23. Recommended for all players.

Finally, I'm waiting for SSAOW1.6 and/or SS-CP3. If I have forgotten something important, just post it here and I will add it to the Wiki (in case you haven't done yet).
