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Subject: Re: Vehicle help

Posted by [fatalcry](#) on Wed, 30 May 2007 12:17:02 GMT

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sorry i should of said that they were custom ones, but i done everything i need to do in level edit ive enable transisions ive also had to make some on some of them :S ive sorted out the seat count but still doesnt work. is there something i got to do in gmax before i export it?

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