
Subject: Re: Renegade was made a long time ago.
Posted by [\[NE\]Fobby\[GEN\]](#) on Wed, 30 May 2007 01:00:14 GMT
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Funny you guys bring this up...

As some of you may know, in Renegade 2007's early planning stages dating back to late 2005, we wanted to do something like this - just a remake of the game on W3D engine. But we finally decided that Unreal Engine 3 would cradle the mod, for obvious reasons, in early 2006.

There are people I know of who are trying to add bump mapping or other affects to the game, which by itself will make Renegade look very nice.

About model/skin replacements in W3D, wait until Renegade 2007's next news announcement on this forum, which isn't very far away. We'll be releasing a couple 1st person models from the mod.
