ok!! heheh wel i think this topics done

EDIT nvm i got another question my CTF test serv is acting weird
first map auto termination or how ever u spell it then the second map is the normal map but with
no mods and no flag then the third map (which all maps are the same map) has the mods i added
but says the server is full when ppl i know try to join but it holds up to 6 ppl when testing it did not
do this before but now it is even when adding the orignal map back in and restarting the serv?
what do i do?