Subject: Death Unit

Posted by \_SSnipe\_ on Tue, 29 May 2007 07:50:09 GMT

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is there a way i can make it where when i click to fire i make a unit blow up killing everything and everything around? enemy's and teammates?

this is what i was thinking

making the ssm weapon into a gun hat infantry can hold (iv done and it works) then somehow making the ammo and explosion bigger and more damage and editing it and making something unteamed so it will work

will it work that way? basic level edit stuff? or is it more advance stuff?