
Subject: Re: My .pkg Messing Up.
Posted by [Ryu](#) on Tue, 29 May 2007 04:11:39 GMT
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Canadacd wrote on Mon, 28 May 2007 21:09 You need to go to the terrain's W3D settings and make sure you have physical, projectile and camera collision enabled on it.

I have.

@Oblivion: I'll add you on msn, Here I come!
