Subject: Re: Preset?
Posted by reborn on Tue, 29 May 2007 02:57:01 GMT

Try "rotor01" for the apache, "seat0" for the GDI chin00k, "seat1" for the Nod chin00k.
I can't remember where to look for there bone names, I has a look inside ssaow for these ones. It isn;t in bones.ini, thats for the soldiers it would seem. Although if you open the always.dat there is bound to be an .ini file in there with the bone names for the vehichles.

If you succeed in creating a "carryall" then I wanna see the code =] (if that's what you're doing, which i assume it is).