
Subject: Re: Making Maps Part 2

Posted by [Ryu](#) on Mon, 28 May 2007 03:40:50 GMT

[View Forum Message](#) <> [Reply to Message](#)

joe937465 wrote on Sun, 27 May 2007 20:57o and third question is besides the 2 above where is those red see though things that u can see though but u cant go pass it

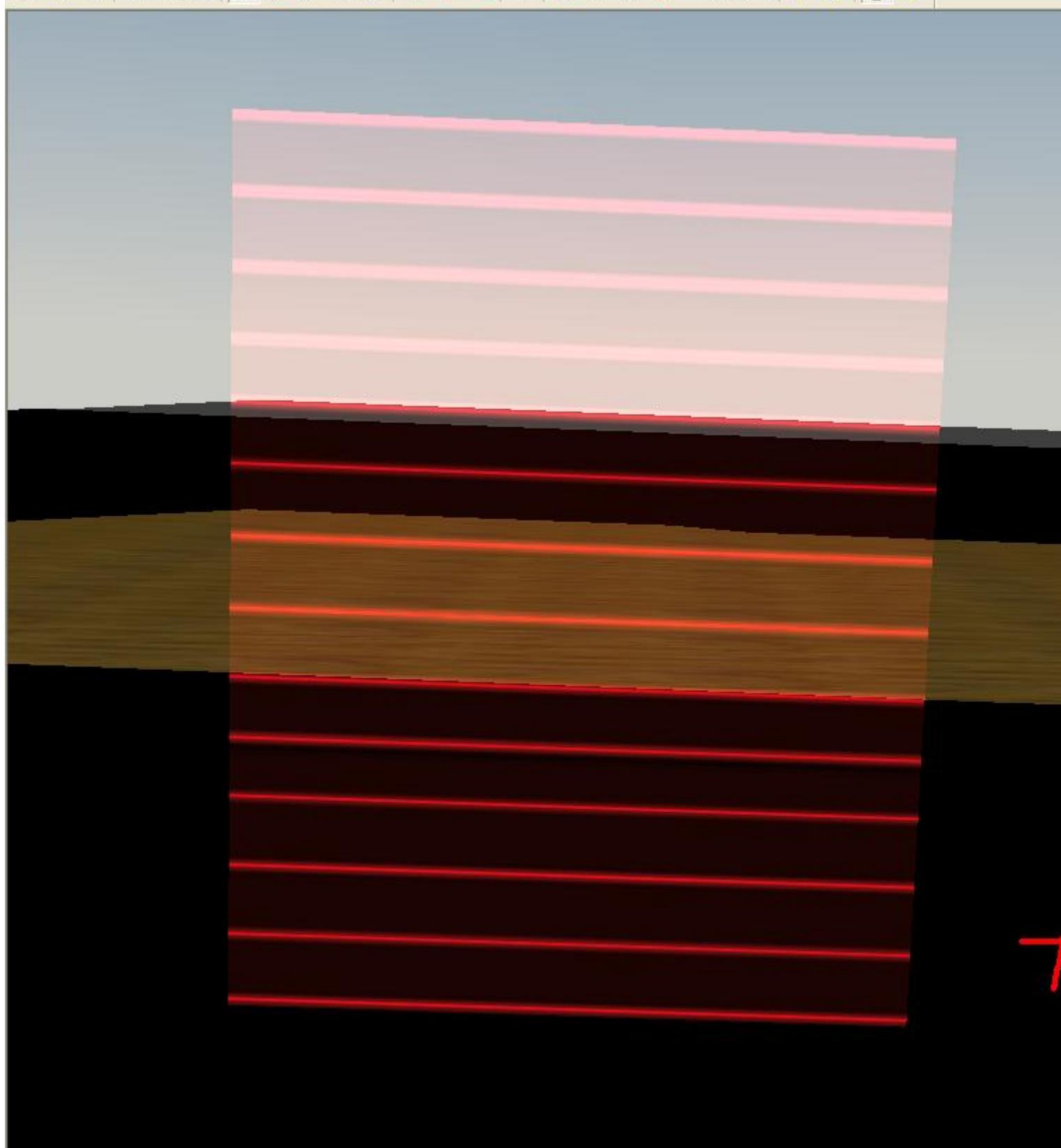
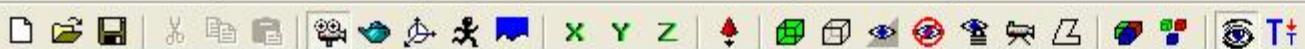
?

File Attachments

1) [This.jpg](#), downloaded 531 times

Untitled - Commando Level Editor

File Edit View Object Vis Pathfinding Lighting Sounds Camera Strings Presets Report



Attempting to load: C:\Program Files\RenegadePublicTools\LevelEdit\Ma Mod\Tiles\dsp_Torture1.tga
TimeManager::Update: warning, frame 983 was slow (8597 ms)
Resetting the visibility system.

Ready