Subject: Re: scripts.dll 3.2.3 is out
Posted by nopol10 on Sun, 27 May 2007 00:38:39 GMT

bluethen wrote on Sun, 27 May 2007 03:10I may be a total n00b when it comes to this but...

The shaders make everything go black during gameplay. How do I fix that?

I think its because:
1. No Hardware T&L, my other laptop has Inte GMA 915 and it supports Shader 2.0. No Hardware T&L and when shaders is turned on, Renegade just runs normally (without scene shaders dunno if it has shaders). Some stuff seemed to be half-bloomed (same with the one I'm using now) and way too bright and it doesn't have the bleeding out effect.
2. You may need to update your drivers.