Subject: Re: scripts.dll 3.2.3 is out
Posted by BlueThen on Sun, 27 May 2007 00:19:55 GMT
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saberhawk wrote on Sat, 26 May 2007 19:06bluethen wrote on Sat, 26 May 2007 18:24saberhawk wrote on Sat, 26 May 2007 18:14bluethen: Is AA on by any chance, and at what level?

What is AA?

Okay, guess it's not then. Why scene shaders fail to function on that card, I don't know. What I recommend for now is to delete the sceneshaders.sdb file in your data directory so you can play.

I know how to get ren to work, but I don't know how to get shaders to work.

Oh well. I'll live.