
Subject: Re: scripts.dll 3.2.3 is out

Posted by [saberhawk](#) on Sun, 27 May 2007 00:06:32 GMT

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bluethen wrote on Sat, 26 May 2007 18:24saberhawk wrote on Sat, 26 May 2007 18:14bluethen:
Is AA on by any chance, and at what level?

What is AA?

Okay, guess it's not then. Why scene shaders fail to function on that card, I don't know. What I recommend for now is to delete the sceneshaders.sdb file in your data directory so you can play.
