
Subject: Re: scripts.dll 3.2.3 is out
Posted by [CarrierII](#) on Sat, 26 May 2007 19:42:12 GMT
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icedog90 wrote on Sat, 26 May 2007 13:01 Just a suggestion, is it possible that you can add an adjustment for bloom? I like to have it on, but I think it's currently too bright as I'm totally blinded when a tank shell hits the ground and smokes up.

Surely if a tank shell did that, you would be blinded? lol

Seriously, it is a little too bright.

As ever, wonderful work.
(I'll install it later, I'm trying to get onto -my- PC... damn siblings)