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Subject: Help whanted for new mod team: Vehicle modelers and mappers

Posted by [Sir Phoenixx](#) on Fri, 20 Jun 2003 15:34:54 GMT

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So far you have 4 seperate "Help wanted..." threads on the same page. We get it, you really need help, but is it really that hard to ask for help in just one thread instead of spamming with several different threads until anyone replies?

Quote:Well Im A Career TS Map Maker, Ill Start To Learn Ren Soon

Is this the kind of people you're recruiting? Anyone who asks to join or says yes? Are you that desperate? Why would you hire someone who has no clue how to map for Renegade? Who's only experience at "mapping" is mapping for Tiberian Sun, which is not even close, at all to being similar to mapping for Renegade. I guess the "spam until anyone replies" worked huh?

Your mod would go alot farther if you only recruited those who could actually do what you're recruiting them for and are experienced in doing what they do, and not everyone who says yes.

(and it's "Scrin", and gdi never had the dune buggy )

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