
Subject: Re: The real Nod artillery
Posted by [Starbuzz](#) on Sat, 26 May 2007 14:09:49 GMT
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EvilWhiteDragon wrote on Thu, 24 May 2007 03:00: Viking wrote on Thu, 24 May 2007 09:32: ROFL!! In real life the armor stops the bullet!

Also it dose not do 60 damage in 1 hit would need to hit something important? A tire?
Well, a real life ramjet (some sort of .50 cal sniper rifle) could surely create some problems for an apache I think. Since the armor will not be that thick, chances are that a bullet would penetrate it. The biggest problem with the sniper rifle is that the bullets are (of course) unguided, thus you would need to take the travel time into account, and since the apache is also moving, you need to be an excellent sniper to hit one of those things at a relatively weak spot, like the cabin glass.

Cabin glass is not a weak spot. While cabin glass is armored...they are designed so the incoming slugs just deflect. Penetration is possible under certain conditions but the chances of disabling the crew are very slim. Plus, if you miss, then they will be alerted to your presence.

If I were a sniper with a respectable anti-material rifle (I prefer the M82A1), the place to hit in a helicopter would be the rotorhead and/or the rear rotor blades. These would be armored of course but not by that much.

You get the rotorhead and you have a good chance of just killing the chopper...if you hit the rear rotors and damage it, then the chopper will spin out of control and crash.

But as you said, skill is needed but it can be done and has been done. Helicopters are very fragile machines (even the military ones).

This is the rifle I was talking about. It is made specifically for anti-material applications:
<http://www.fas.org/man/dod-101/sys/land/m82.htm>
