
Subject: Re: Obby Gun

Posted by [EvilWhiteDragon](#) on Thu, 24 May 2007 08:06:35 GMT

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gamemodding wrote on Sat, 19 May 2007 19:47psufan wrote on Sat, 19 May 2007 02:09
Lmao you know nothing, I just told you, you cant do it with one package, THE PEOPLE CRASH.
Mine is completly sever side... They dont have to download ANYTHING. Its been tested with 2
people, They downloaded nothing. Basically its a hack for the server giving you an obby gun, Yes
it will give you the 0 bug if you put it in wrong.

If you knew something, you would know that Reaver11 does know more than you on the subject
and you don't know anything.

You can change ammo, clip sizes, damage, spawners, PTs, sounds, radio commands and more,
server side. Stop bitching to all the people just trying to help you.

WRONG, you cannot (properly change damage server side. When will people learn

If you change the damage values serverside, you will:

A. Kill BIATCH damage hack detection.

B. It will only have effect when you're attacking a building, not when you're attacking a
vehicle/player.

The thing you perhaps could change is the bone multiplier in armor.ini I think or change the splash
damage, since that is entirely serverside. Alternatively, you could also change the damage with
some script in scripts.dll
