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Subject: Re: kill building with 2 remotes and timed...  
Posted by [Spoony](#) on Wed, 23 May 2007 12:33:34 GMT  
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When the game was new, you could kill a full-health building with 1 timed and 2 remotes if you detonated them at precisely the same time. They patched that. Or so I'm told.

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