
Subject: Re: Script Part 2

Posted by [zunnie](#) on Wed, 23 May 2007 00:25:49 GMT

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Forgot to add: you have to trigger an initial dropoff of course...

Just "temp" three spawners (see renhelp.net) and set the maxspawns to 1 engineer. Attach script JFW_Death_Send_Custom to it and have it send message 1000 to the GDIdropoffarrow and NODdropoffarrow descibed earlier..
