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Subject: More Problems

Posted by [\\_SSnipe\\_](#) on Tue, 22 May 2007 07:30:29 GMT

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1)on level edit when i select "isstealhunit" or what ever its called to make it stealth it does not work the units wont become stealth and the tanks dont show up at all like if the plans dropping them off but not like physiclay there how can i fix that for so i can have stealth units and tanks for example a havoc and a stealth med?

2)how can i make it where when u kill someone u see a giant explosion or ion strike i did that explosion kill and selected an object like explosion no building and edit the object (present) itself and after 5 trys cant get it to work any help?

3) and another thing is where can i make it so when u fall from a high p;ace u wont lose as much damage?

4)is it possible to change the cargo plane into somthing else to drop tanks off?

i know i ask a lot but im new and need help and greatly happy for all yuo guys help u all are the best please reply and thank you

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