Subject: Renegade Alert Level Updates Posted by Wild1 on Fri, 20 Jun 2003 00:10:33 GMT View Forum Message <> Reply to Message

Remember a while back when you guys were working on some really cool stuff, like the exploding barrels, damage causing barb wire, and destroyable walls? Is it possible to include any of this stuff in Zama, or would it just be fine without it?

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