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Subject: Re: Again RG is acting up  
Posted by [gactech](#) on Sun, 20 May 2007 18:13:12 GMT  
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more crash data on RG

```
<?xml version="1.0" encoding="UTF-16"?>
```

```
<DATABASE>
```

```
<EXE NAME="game.exe" FILTER="GRABMI_FILTER_PRIVACY">
```

```
  <MATCHING_FILE NAME="BandTest.dll" SIZE="147456" CHECKSUM="0x89FF4F67"  
  BIN_FILE_VERSION="1.0.0.0" BIN_PRODUCT_VERSION="1.0.0.0" PRODUCT_VERSION="1,  
  0, 0, 0" FILE_DESCRIPTION="BandTest" COMPANY_NAME="Westwood Studios"  
  PRODUCT_NAME="Westwood Studios BandTest" FILE_VERSION="1, 0, 0, 0"  
  ORIGINAL_FILENAME="BandTest.dll" INTERNAL_NAME="BandTest"  
  LEGAL_COPYRIGHT="Copyright © 2002" VERFILEDATEHI="0x0" VERFILEDATELO="0x0"  
  VERFILEOS="0x40004" VERFILETYPE="0x2" MODULE_TYPE="WIN32"  
  PE_CHECKSUM="0x0" LINKER_VERSION="0x0" UPTO_BIN_FILE_VERSION="1.0.0.0"  
  UPTO_BIN_PRODUCT_VERSION="1.0.0.0" LINK_DATE="12/10/2002 21:57:24"  
  UPTO_LINK_DATE="12/10/2002 21:57:24" VER_LANGUAGE="English (United States) [0x409]"  
 />
```

```
  <MATCHING_FILE NAME="BandTest.original.dll" SIZE="143423" CHECKSUM="0x5DB04056"  
  BIN_FILE_VERSION="1.0.0.0" BIN_PRODUCT_VERSION="1.0.0.0" PRODUCT_VERSION="1,  
  0, 0, 0" FILE_DESCRIPTION="BandTest" COMPANY_NAME="Westwood Studios"  
  PRODUCT_NAME="Westwood Studios BandTest" FILE_VERSION="1, 0, 0, 0"  
  ORIGINAL_FILENAME="BandTest.dll" INTERNAL_NAME="BandTest"  
  LEGAL_COPYRIGHT="Copyright © 2002" VERFILEDATEHI="0x0" VERFILEDATELO="0x0"  
  VERFILEOS="0x40004" VERFILETYPE="0x2" MODULE_TYPE="WIN32"  
  PE_CHECKSUM="0x0" LINKER_VERSION="0x0" UPTO_BIN_FILE_VERSION="1.0.0.0"  
  UPTO_BIN_PRODUCT_VERSION="1.0.0.0" LINK_DATE="12/10/2002 21:57:24"  
  UPTO_LINK_DATE="12/10/2002 21:57:24" VER_LANGUAGE="English (United States) [0x409]"  
 />
```

```
  <MATCHING_FILE NAME="binkw32.dll" SIZE="305715" CHECKSUM="0xC42B4706"  
  BIN_FILE_VERSION="1.2.1.0" BIN_PRODUCT_VERSION="1.2.1.0"  
  PRODUCT_VERSION="1.2a" FILE_DESCRIPTION="RAD Video Tools"  
  COMPANY_NAME="RAD Game Tools, Inc." PRODUCT_NAME="Bink and Smacker"  
  FILE_VERSION="1.2a" LEGAL_COPYRIGHT="Copyright (C) 1994-2001, RAD Game Tools, Inc."  
  VERFILEDATEHI="0x0" VERFILEDATELO="0x0" VERFILEOS="0x0" VERFILETYPE="0x1"  
  MODULE_TYPE="WIN32" PE_CHECKSUM="0x0" LINKER_VERSION="0x0"  
  UPTO_BIN_FILE_VERSION="1.2.1.0" UPTO_BIN_PRODUCT_VERSION="1.2.1.0"  
  LINK_DATE="08/29/2001 23:15:32" UPTO_LINK_DATE="08/29/2001 23:15:32" />
```

```
  <MATCHING_FILE NAME="drvimgt.dll" SIZE="35840" CHECKSUM="0x683EF2FA"  
  MODULE_TYPE="WIN32" PE_CHECKSUM="0x0" LINKER_VERSION="0x0"  
  LINK_DATE="11/28/2001 16:11:28" UPTO_LINK_DATE="11/28/2001 16:11:28" />
```

```
  <MATCHING_FILE NAME="game.exe" SIZE="442368" CHECKSUM="0x437CFCB1"  
  BIN_FILE_VERSION="1.0.3.2" BIN_PRODUCT_VERSION="1.0.3.2"  
  PRODUCT_VERSION="1.0322" FILE_DESCRIPTION="RenGuard Main Executable"  
  COMPANY_NAME="Blackhand Studios" PRODUCT_NAME="RenGuard"
```

FILE\_VERSION="1.0322" ORIGINAL\_FILENAME="Game.exe" INTERNAL\_NAME="RenGuard"  
LEGAL\_COPYRIGHT="Copyright(C) 2004-2007 Blackhand Studios" VERFILEDATEHI="0x0"  
VERFILEDATELO="0x0" VERFILEOS="0x4" VERFILETYPE="0x1" MODULE\_TYPE="WIN32"  
PE\_CHECKSUM="0x75646" LINKER\_VERSION="0x0" UPTO\_BIN\_FILE\_VERSION="1.0.3.2"  
UPTO\_BIN\_PRODUCT\_VERSION="1.0.3.2" LINK\_DATE="04/26/2007 09:56:46"  
UPTO\_LINK\_DATE="04/26/2007 09:56:46" VER\_LANGUAGE="English (United States) [0x409]"  
/>

<MATCHING\_FILE NAME="game2.exe" SIZE="5397365" CHECKSUM="0x82DA1B09"  
BIN\_FILE\_VERSION="1.37.0.1" BIN\_PRODUCT\_VERSION="1.0.0.1" PRODUCT\_VERSION="1,  
0, 0, 1" FILE\_DESCRIPTION="Renegade" COMPANY\_NAME="Westwood Studios"  
PRODUCT\_NAME="Command & Conquer: Renegade" FILE\_VERSION="1, 37, 0, 1"  
ORIGINAL\_FILENAME="Renegade.exe" INTERNAL\_NAME="Renegade"  
LEGAL\_COPYRIGHT="Copyright © 2002 Westwood Studios" VERFILEDATEHI="0x0"  
VERFILEDATELO="0x0" VERFILEOS="0x4" VERFILETYPE="0x1" MODULE\_TYPE="WIN32"  
PE\_CHECKSUM="0x436AD6" LINKER\_VERSION="0x0" UPTO\_BIN\_FILE\_VERSION="1.37.0.1"  
UPTO\_BIN\_PRODUCT\_VERSION="1.0.0.1" LINK\_DATE="01/23/2003 19:45:59"  
UPTO\_LINK\_DATE="01/23/2003 19:45:59" VER\_LANGUAGE="English (United States) [0x409]"  
/>

<MATCHING\_FILE NAME="Mss32.dll" SIZE="350208" CHECKSUM="0xFFB9874A"  
BIN\_FILE\_VERSION="3.0.0.0" BIN\_PRODUCT\_VERSION="3.0.0.0"  
PRODUCT\_VERSION="6.1c" FILE\_DESCRIPTION="Miles Sound System"  
COMPANY\_NAME="RAD Game Tools, Inc." PRODUCT\_NAME="Miles Sound System"  
FILE\_VERSION="6.1c" LEGAL\_COPYRIGHT="Copyright (C) 1991-2001, RAD Game Tools, Inc."  
VERFILEDATEHI="0x0" VERFILEDATELO="0x0" VERFILEOS="0x0" VERFILETYPE="0x1"  
MODULE\_TYPE="WIN32" PE\_CHECKSUM="0x6243D" LINKER\_VERSION="0x0"  
UPTO\_BIN\_FILE\_VERSION="3.0.0.0" UPTO\_BIN\_PRODUCT\_VERSION="3.0.0.0"  
LINK\_DATE="12/15/2001 18:28:44" UPTO\_LINK\_DATE="12/15/2001 18:28:44" />

<MATCHING\_FILE NAME="PATCHW32.DLL" SIZE="185344" CHECKSUM="0xAC1AB3D9"  
BIN\_FILE\_VERSION="6.3.0.0" BIN\_PRODUCT\_VERSION="6.3.0.0"  
PRODUCT\_VERSION="6.03" FILE\_DESCRIPTION="RTPatch Executable"  
COMPANY\_NAME="Pocket Soft, Inc." PRODUCT\_NAME="RTPatch" FILE\_VERSION="6.03"  
INTERNAL\_NAME="" LEGAL\_COPYRIGHT="(C) Copyright Pocket Soft, Inc., 2001. All Rights  
Reserved." VERFILEDATEHI="0x0" VERFILEDATELO="0x0" VERFILEOS="0x4"  
VERFILETYPE="0x2" MODULE\_TYPE="WIN32" PE\_CHECKSUM="0x0"  
LINKER\_VERSION="0x0" UPTO\_BIN\_FILE\_VERSION="6.3.0.0"  
UPTO\_BIN\_PRODUCT\_VERSION="6.3.0.0" LINK\_DATE="08/07/2001 17:41:47"  
UPTO\_LINK\_DATE="08/07/2001 17:41:47" />

<MATCHING\_FILE NAME="Register.exe" SIZE="65536" CHECKSUM="0xE135C79D"  
MODULE\_TYPE="WIN32" PE\_CHECKSUM="0x0" LINKER\_VERSION="0x0"  
LINK\_DATE="12/11/2001 23:21:57" UPTO\_LINK\_DATE="12/11/2001 23:21:57" />

<MATCHING\_FILE NAME="Renegade.exe" SIZE="94208" CHECKSUM="0x5487605C"  
BIN\_FILE\_VERSION="1.4.0.0" BIN\_PRODUCT\_VERSION="1.4.0.0" PRODUCT\_VERSION="1,  
4, 0, 0" FILE\_DESCRIPTION="" COMPANY\_NAME="Westwood Studios"  
PRODUCT\_NAME="Westwood Studios" FILE\_VERSION="1, 4, 0, 0" ORIGINAL\_FILENAME=""  
INTERNAL\_NAME="" LEGAL\_COPYRIGHT="Copyright © 2002" VERFILEDATEHI="0x0"  
VERFILEDATELO="0x0" VERFILEOS="0x40004" VERFILETYPE="0x1"  
MODULE\_TYPE="WIN32" PE\_CHECKSUM="0x0" LINKER\_VERSION="0x10004"  
UPTO\_BIN\_FILE\_VERSION="1.4.0.0" UPTO\_BIN\_PRODUCT\_VERSION="1.4.0.0"

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LINK_DATE="01/13/2002 00:06:55" UPTO_LINK_DATE="01/13/2002 00:06:55"
VER_LANGUAGE="English (United States) [0x409]" />
  <MATCHING_FILE NAME="renguard.dll" SIZE="579584" CHECKSUM="0xDC76E406"
MODULE_TYPE="WIN32" PE_CHECKSUM="0x0" LINKER_VERSION="0x0"
LINK_DATE="06/19/1992 22:22:17" UPTO_LINK_DATE="06/19/1992 22:22:17" />
  <MATCHING_FILE NAME="RenGuardPatcherv1.2.exe" SIZE="192512"
CHECKSUM="0xC85EE8CA" MODULE_TYPE="WIN32" PE_CHECKSUM="0x0"
LINKER_VERSION="0x0" LINK_DATE="01/31/2006 04:20:54" UPTO_LINK_DATE="01/31/2006
04:20:54" />
  <MATCHING_FILE NAME="RenRem.exe" SIZE="61440" CHECKSUM="0x237AE29"
MODULE_TYPE="WIN32" PE_CHECKSUM="0x0" LINKER_VERSION="0x0"
LINK_DATE="08/23/2002 18:06:45" UPTO_LINK_DATE="08/23/2002 18:06:45" />
  <MATCHING_FILE NAME="Scripts.dll" SIZE="2088960" CHECKSUM="0xCFB10071"
MODULE_TYPE="WIN32" PE_CHECKSUM="0x0" LINKER_VERSION="0x0"
LINK_DATE="12/10/2002 21:17:26" UPTO_LINK_DATE="12/10/2002 21:17:26" />
  <MATCHING_FILE NAME="un.exe" SIZE="61440" CHECKSUM="0xE60B1741"
BIN_FILE_VERSION="1.0.1839.25756" BIN_PRODUCT_VERSION="1.0.1839.25756"
PRODUCT_VERSION="1.0.1839.25756" FILE_DESCRIPTION=" " COMPANY_NAME=" "
PRODUCT_NAME=" " FILE_VERSION="1.0.1839.25756" ORIGINAL_FILENAME="un.exe"
INTERNAL_NAME="un.exe" LEGAL_COPYRIGHT=" " VERFILEDATEHI="0x0"
VERFILEDATELO="0x0" VERFILEOS="0x4" VERFILETYPE="0x1" MODULE_TYPE="WIN32"
PE_CHECKSUM="0x0" LINKER_VERSION="0x0"
UPTO_BIN_FILE_VERSION="1.0.1839.25756"
UPTO_BIN_PRODUCT_VERSION="1.0.1839.25756" LINK_DATE="01/13/2005 20:25:42"
UPTO_LINK_DATE="01/13/2005 20:25:42" VER_LANGUAGE="Language Neutral [0x0]" />
  <MATCHING_FILE NAME="Uninst.exe" SIZE="233472" CHECKSUM="0x1964E2FE"
MODULE_TYPE="WIN32" PE_CHECKSUM="0x0" LINKER_VERSION="0x0"
LINK_DATE="12/15/2001 04:34:45" UPTO_LINK_DATE="12/15/2001 04:34:45" />
  <MATCHING_FILE NAME="Uninstll.exe" SIZE="73728" CHECKSUM="0xD325502E"
MODULE_TYPE="WIN32" PE_CHECKSUM="0x0" LINKER_VERSION="0x0"
LINK_DATE="12/11/2001 00:38:37" UPTO_LINK_DATE="12/11/2001 00:38:37" />
  <MATCHING_FILE NAME="update.exe" SIZE="69632" CHECKSUM="0x217D7500"
MODULE_TYPE="WIN32" PE_CHECKSUM="0x0" LINKER_VERSION="0x0"
LINK_DATE="04/24/2007 17:57:48" UPTO_LINK_DATE="04/24/2007 17:57:48" />
  <MATCHING_FILE NAME="WWConfig.exe" SIZE="1015808" CHECKSUM="0x29C4C557"
BIN_FILE_VERSION="1.8.0.0" BIN_PRODUCT_VERSION="1.8.0.0" PRODUCT_VERSION="1,
8, 0, 0" FILE_DESCRIPTION="" COMPANY_NAME="Westwood Studios"
PRODUCT_NAME="Renegade Config" FILE_VERSION="1, 8, 0, 0"
ORIGINAL_FILENAME="WWConfig.exe" INTERNAL_NAME="WWConfig"
LEGAL_COPYRIGHT="Copyright © 2002 Electronic Arts" VERFILEDATEHI="0x0"
VERFILEDATELO="0x0" VERFILEOS="0x4" VERFILETYPE="0x1" MODULE_TYPE="WIN32"
PE_CHECKSUM="0x0" LINKER_VERSION="0x0" UPTO_BIN_FILE_VERSION="1.8.0.0"
UPTO_BIN_PRODUCT_VERSION="1.8.0.0" LINK_DATE="01/29/2002 00:13:54"
UPTO_LINK_DATE="01/29/2002 00:13:54" VER_LANGUAGE="English (United States) [0x409]"
/>
</EXE>
<EXE NAME="kernel32.dll" FILTER="GRABMI_FILTER_THISFILEONLY">
  <MATCHING_FILE NAME="kernel32.dll" SIZE="984064" CHECKSUM="0xF12E1D4A"

```

```
BIN_FILE_VERSION="5.1.2600.2945" BIN_PRODUCT_VERSION="5.1.2600.2945"
PRODUCT_VERSION="5.1.2600.2945" FILE_DESCRIPTION="Windows NT BASE API Client
DLL" COMPANY_NAME="Microsoft Corporation" PRODUCT_NAME="Microsoft® Windows®
Operating System" FILE_VERSION="5.1.2600.2945 (xpsp_sp2_gdr.060704-2349)"
ORIGINAL_FILENAME="kernel32" INTERNAL_NAME="kernel32" LEGAL_COPYRIGHT="©
Microsoft Corporation. All rights reserved." VERFILEDATEHI="0x0" VERFILEDATELO="0x0"
VERFILEOS="0x40004" VERFILETYPE="0x2" MODULE_TYPE="WIN32"
PE_CHECKSUM="0xF724D" LINKER_VERSION="0x50001"
UPTO_BIN_FILE_VERSION="5.1.2600.2945"
UPTO_BIN_PRODUCT_VERSION="5.1.2600.2945" LINK_DATE="07/05/2006 10:55:00"
UPTO_LINK_DATE="07/05/2006 10:55:00" VER_LANGUAGE="English (United States) [0x409]"
/>
</EXE>
</DATABASE>
```

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