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Subject: Re-export stealth tank

Posted by [Slave](#) on Fri, 18 May 2007 16:23:25 GMT

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Okay, so I felt like adding a bump map to the stealth tank, to make it more shiny.

I imported it into renx, added a surface effect, and tried to set it up as a tank again.

It works fine for the biggest part, but I just can't get the suspension attached to the trackpods.

Can anyone help me out on this?

Tnx

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