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Subject: Re: I HAVE JUST ABOUT HAD IT...with RG...

Posted by [light](#) on Fri, 18 May 2007 11:10:43 GMT

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The fault doesn't lie with RG per-se, but the belief that it's 100%. I've had to argue server owners down from enforcing RG on their servers because they thought it was foolproof. Took me a while but I got a few servers I played on to drop it to half or not at all, and rely on cheat tests instead (which back in the day were more effective than RG).

This isn't as much of an issue now as it once was, however the bots we are using today are based on the flawed logic and unless the latest versions are different they are tied tightly into RG (announcing people not using it by default, forcerg enabled by default etc.)

As for auto-force on jelly when I played there I wasn't auto forced. I was forced, but it required 3 idiots with RenGuard to do it (it's really not that hard to find 3).

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