YuriVA777 wrote on Tue, 15 May 2007 21:28Trust me, the map will live up to the "Survival" in it's name. When SSAOW 1.6 comes out I'll have AI bots owning everyone, lol. Until then we're planning a nice GDI vs Nod scenario for it (it'll have some pretty nice features, not to mention the terrain will be nice).

If you are waiting on ssaow 1.6 for the support of bots, then go here:

That is a stock SSAOW 1.5, however it is modified to just add support for bots.