Subject: Re: Beginner
Posted by AoBfrost on Mon, 14 May 2007 19:20:05 GMT
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Only way I can think is to look for a ssm icon for the purchase terminal and make each map able to purchase ssm, my friend made a mod in scripts.dll where you type !gra playername vehiclename like "!gra frost mamy" and a mammoth tank would spawn, you could stack them too! the default handling of ssm though is very fast and clicking makes it blow up.......huge explosion, much more damaging then a nuke or ion cannon, the ssm's explosion whether from being destroyed or player detonating it, it can kill a harvy and mamy in 1 shot.