Subject: Re: An opinion piece - in regard to the public-server ladder
Posted by Spoony on Tue, 08 May 2007 12:49:18 GMT
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The solution is obvious, I think - enforce it manually. Presumably the ladder will have a place where players can report cheaters and the like (hands up if you want another Keetxx, lol) and admin(s) specifically devoted to dealing with them. Post screenshots/logs of someone teamchanging, admins review it and dish out a flat penalty of, say, -500 or -1000 (as long as it's more than you're ever likely to get from a standard game)