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Subject: Re: How do I edit .mix files

Posted by [reborn](#) on Tue, 08 May 2007 09:56:52 GMT

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Yes you can edit .mix files.

You can edit the map using only the .mix file by extracting the .w3d file of the terrain and loading it up in level edit and then adding all the way-paths and spawners etc etc.

If someone tells you it isn't possible to edit the .mix file then they are mis-informed.

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