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Subject: Re: AI Helpers

Posted by [zunnie](#) on Mon, 07 May 2007 02:42:48 GMT

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gamemodding wrote on Sun, 06 May 2007 11:11Thanks

EDIT: is it possible to get them to follow a specific freindly player?

Whats scripts.dll version are you using ?

Is this for a new map or for a serverside mod?

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