
Subject: Teleport Help

Posted by [Brandon](#) on Sun, 06 May 2007 01:49:05 GMT

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Okay, I've created this giant cage for GDI units to spawn and purchase stuff in and I made a ladder go to the top and at the top there's a script zone which is suppose to activate JFW_Teleport_Custom_Random (because I want people to be teleported to one of the five random locations I specified). I have five other script zones outside and used a daves arrow with the JFW_Teleport_Custom_Random script and entered the script zones locations and IDs and for the Custom parameter I used the ID number of the script zone that you pass when climbing the ladder. Of course it didn't work (-.-) and I'm wondering if someone could just tell me how I can do this.

I just want people to climb the ladder and towards the top pass through a script zone that'll randomly teleport them to one of the five locations I choose.
