Subject: Re: An opinion piece - in regard to the public-server ladder
Posted by Spoony on Sat, 05 May 2007 21:02:32 GMT
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Kanezor wrote on Sat, 05 May 2007 08:54
You, sir, fail.

You fail at understanding the common reasonings behind playing in the same room:

Some people are not allowed to have computers in their bedrooms (eg, two underage siblings,
etc)
Some rooms are shared by multiple people (eg, dorms)
Practicality reasons might prohibit the computers from behing in separate rooms (wireless access
points are very finicky, some rooms have a lot more screen glare, etc)

None of that justifies why those players should be allowed to choose their team when the general
gaming populace are not.

Once again, Westwood specifically designed there to be an option whereby you can choose your
team. It's called a clan game - the game you yourself said on teamspeak are "stupid". Maybe
that's because your opponents would have a fair, equal choice too, instead of just yourself.