Subject: Re: Building + Flame Tank = Trouble Posted by zunnie on Fri, 04 May 2007 02:22:38 GMT

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Extract armor.ini from always.dat and place it in leveledit\moddir\always\ini

Load your map, save it again and then see if it still happens. Im not entirely sure but i think i read a while ago it had to do with westwood forgetting to update the armor.ini file for leveledit.

Could also be another ini file, ammotypes or whatever.. not sure anymore :S