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Subject: Re: Can someone make a gun hands scene for max  
Posted by [Jerad2142](#) on Thu, 03 May 2007 15:52:53 GMT

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darksnipa wrote on Thu, 03 May 2007 05:11|Isn't there a possible way to export the hands out of renx as a .3ds file or something?

I think you can in max 7 - 8 but not 9. Export into W3D format, and the import it into max (don't ask me how to do it, I have max 9, so I have no clue how exactly it works).

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