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Subject: Re: Teleporting help

Posted by [Oblivion165](#) on Wed, 02 May 2007 00:12:34 GMT

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Install those scripts, then replace the original leveledit.exe with the version made by jonwil.

Load leveledit, it will now read all the scripts directly out of the renegade folder so there is no need to copy/paste them in mod packages anymore.

Load the map in LE and look at the script zones to see what i did with them to make them work.

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