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Subject: Re: A math question.

Posted by [Zion](#) on Tue, 01 May 2007 22:42:47 GMT

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Not completely sure but the logistic side of this may help you.

Automatic Ballistic Artillery Cannon using The Wire Addon for GMod10

Maybe the large diagram further down with math operations and constants can help you with the logic of programming this. Be warned though, most of the 'gates' and 'arithmetic chips' are programmed into channels of inputs and outputs, but they should be labeled on the diagram anyway.

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