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Subject: Re: Renegade on Linux?

Posted by [3663Nixon](#) on Mon, 30 Apr 2007 13:20:05 GMT

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I had Renegade working just fine on Fedora Core 6 (minus Renguard, of course).

For the record I too managed it using Gnome, FC6 and Cedega.

Also I had the issue surrounding soft(-fake-)raid. With FC6 however it installed out of the box and detected the disks just fine. However, at the time I was using the Intel ICH5R softRAID. This is quite an old chip - the newer ones from Intel or other vendors might have problems, I dunno.

Some other observations:

The game ran just fine, as did installing the 1.037 patch + CP2.

The game play was just as comparable as to running it in Windows- the FPS was fine as were the graphics (was using an ATI 9800XT with the radeon open source drivers; the name escapes me)

You might have noticed my use of past tense - I had to remove Renegade (and in turn Fedora) as I was having major issues getting Ren and TeamSpeak to run. It turns out to be some sort of sound conflict. If that hadn't have happened I would still be running it.

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