Subject: Re: Anyone else has this problem with the C&C3 Demo? Posted by nopol10 on Mon, 30 Apr 2007 11:03:41 GMT View Forum Message <> Reply to Message

Turn your shaders to medium (or higher). That did the job for my other laptop. It seems that low shader setting cannot render water and you could run the training mission cos there's no water there.

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums