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Subject: Re: scripts.dll 3.2.2 is out  
Posted by [Yrr](#) on Sun, 29 Apr 2007 11:41:31 GMT  
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@John:

If you add an own message command, remove the old one!

>help

----- available commands -----

admin\_message(msg), allow, ban, client\_physics\_optimization(cpo), cmsg, cmsgp, cmsgt, disarm, disarmb, disarmp, donate, edit\_vehicle, eject, game\_info, gameover, getbw, hud, icon, icon2, id, kick, map, mapch, mapnum, maxplimitd, message(msg), message(msg), mined, mlimit, mlimitd, mlist, mlistc, mod, musica, musicp, net\_update\_rate(nur), nextmap, nomusica, nomusicp, page, pmsg, pause, pinfo, player\_info, plimit, plimitd, position(pos), ppage, quit, radar, restart, rlmon, rlmonoff, screen\_uv\_bias, set\_bw\_budget\_out(sbbo), setbw, snd3da, snd3dp, snd3dt, snda, sndp, sndt, song, sversion, team, team2, time, timed, timel, timeld, tmsg, toggle\_sorting, tpage, version, version, vlimit, vlimitd, win, wolname

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