Subject: Re: Teleporting help

Posted by danpaul88 on Sat, 28 Apr 2007 23:47:54 GMT

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If your using Jonwil's updated level editor they should be installed on renegade and you do not need the scripts folder in your level edit project folder.

Oh, and if you don't have them installed on your renegade you wouldn't be able to test your map/mod anyway

EDIT: You have to restart LE after copying the files for them to showup I think.