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Subject: Re: SEye 0.3.0B

Posted by [BlueThen](#) on Sat, 28 Apr 2007 20:05:12 GMT

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Cool. One more question: Will it be attached to the fds (where the fds and this is all one window), or could it be possible to set it to open automatically when fds opens?

Edit: It'd be neat to operate through the SEye because you can select a player and have a handy ban button in a toolbar.

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