
Subject: I'm kind of torn here....

Posted by [GrayWolf](#) on Sat, 28 Apr 2007 07:54:19 GMT

[View Forum Message](#) <> [Reply to Message](#)

For the past couple of days I have been working on my own total conversion mod. *For some reason.* Anyways, This always happens to me. I get started on something then I get board with it. I have lots of models and textures that I really feel that would be going to waste if I just stopped. I am currently either looking to join an already in progress mod team or I'm going to start uploading my chars/vechs/buildings/maps/textures for anyone who wants them....

I really don't know what to do. I've probably honestly started 4 total conversion mods. All with great stories behind them and I made some sweet ass models for the mods got a few days in then the hype kind of faded and then I just stopped. On my computer and on cd's I literally have 1,000+ models in .gmax/.3ds format. I also have lots of textures. What I really want to do is start my own game using a different engine. I tried that. It's friggin hard by myself. Then for some reason I come back to renegade, the place where it all started. I suppose I come back because I know how to do pretty much everything on the renegade engine and it's surprisingly easy and versatile

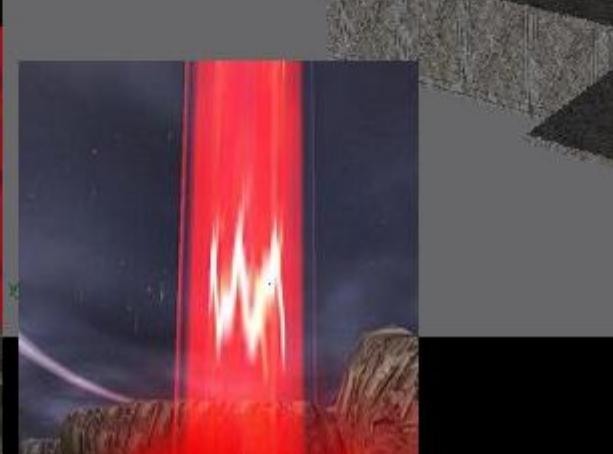
So I guess this is a plea either let me help some already established team make some stuff or let me at least give these models away so they go to good use and not to waste, or give me some advise here please.

I have way more models than pictured here.

File Attachments

1) [1.JPG](#), downloaded 949 times

Perspective:



2) [2.JPG](#), downloaded 938 times

