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Subject: Re: New sydney model  
Posted by [Jerad2142](#) on Fri, 27 Apr 2007 16:16:38 GMT  
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The only thing that will have physical and camera collision enabled is the world box. If you make your own new 3d models, you don't even have to mess with the c\_ag stuff, just name it what ever, unless you want it to have LOD.

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