Subject: Powersuit kane/rav
Posted by AoBfrost on Thu, 26 Apr 2007 21:18:06 GMT

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I have been thinking of this and wanted to do this for a long time, I was thinking of putting the powersuit with a photoshopped texture to be nod and red looking, but on ravshaw or kane, specially kane. I'm wondering, my extracting the w3d files for powersuit and kane/rav's texture, then rename the w3d files to kane/rav's normal w3d model files will they show up ingame with powersuit? Skinning it would be easy, but I didnt know if i had to do anything extra than just exract and rename. And if so, what are the w3d file name for kane and whats the name for the powersuit? I have the texture for the suit already.