
Subject: Re: New sydney model
Posted by [Scrin](#) on Wed, 25 Apr 2007 19:46:50 GMT
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darksnipa wrote on Wed, 25 April 2007 14:15l am making a new model for sydney atm, but there is a problem. I exported my model, containing all the bones etc. But when I load the file in w3d viewer, it shows me the original sydney model.

Anything else:

I followed the renhelp character tutorial, but it's all a bit vague. Can someone explain me very clearly how to add the WWSkin and stuff?

hmm maybe you should work with logan them? its better.
