
Subject: Re: Server side Mod.

Posted by [Genesis2001](#) on Sun, 22 Apr 2007 02:16:44 GMT

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Merovingian wrote on Sat, 21 April 2007 19:07Waypaths don't work serverside unless you include the .lsd file, but, sometimes the doors fuck up when that file is included and won't open (you 'lag' through them, because they are open for the server).

^^ What he said!

EDIT: >.< DOUBLE POSTER...You posted that second one 2 minutes after the first one...Just hit Edit after you've copied the quoting bb code....

EDIT #2: You need to put a script zone for the vehicles to spawn at....Wait, didn't I say that earlier?
