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Subject: Re: snda and mp3

Posted by [Jerad2142](#) on Thu, 19 Apr 2007 14:30:01 GMT

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Are you talking about placing those speakers in level editor, because if you are then yes I know exactly what you are talking about, but its easier (and better) just to set up the scripts "JFW\_Set\_Background\_Music" and have a timer turn it off after a certain amount of time with "JFW\_Stop\_Background\_Music".

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