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Subject: Re: SSM's Guard Towers and Turrets  
Posted by [JasonKnight](#) on Wed, 18 Apr 2007 23:35:34 GMT  
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Whitedragon wrote on Wed, 18 April 2007 17:53 You can't add or temp new presets server side. With the exception of spawners.

how come, all your doing is manipulating excisting settings.

cloning them

I add warheads and new weapons all the time. why would this be any different???

I am pretty sure as long as the models are available in the clients always.dat you can. like i said before, i modify and add weapon presets all the time. why would cloning a turrent be any differnt, all settings stay the same, itjust give it to GDI and the guard tower to NOD.

there is a different reason, i am pretty sure of it...

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