Subject: Spawn_Scriptzone?

Posted by BlueThen on Wed, 18 Apr 2007 22:26:01 GMT

View Forum Message <> Reply to Message

Is it possible to have a spawner that spawns a script zone? I want to spawn the spawner, which spawns a scriptzone, but the scriptzone disappears a second after the player spawns it (with beacon). Whenever I try to attempt this, ren crashes.